

**Listing of Claims:**

Claim 119 is similar to canceled claim 60 and the difference between new claim 119 and canceled claim 60 are noted.

**CLAIM 119**

119. (new) An electronic gaming unit for allowing a user to play [a] at least one video [gaming] game selected from the group of video games consisting of video poker, video slots, video blackjack, video bingo and video keno, the electronic gaming unit comprising:

a display unit that is capable of generating color images;

a currency-accepting mechanism that is capable of allowing the user to deposit a medium of currency;

a user input device comprising a virtual object, [said virtual object being shaped like an object] said virtual object being at least one selected from the group of virtual objects comprising:

a virtual magic wand shaped like a magic wand;

a virtual remote control shaped like a remote control;

a virtual pointing helmet shaped like a pointing helmet;

a set of virtual pointing goggles shaped like a set of pointing goggles;

a virtual pointing glove shaped like a pointing glove; and

a virtual gun shaped like a firearm and having a portion shaped like a trigger;

and

a controller operatively coupled to the display unit, the currency-accepting mechanism and the virtual object, the controller comprising a processor and a memory operatively coupled to the processor,

the controller being programmed to allow the user to make a wager after the

currency-accepting mechanism detects deposit of currency by the user; the controller being programmed to cause a sequence of video images to be generated on the display unit after the currency-accepting mechanism detects deposit of currency by the user, the sequence of video images representing a video game selected from the group of video games consisting of video poker, video slots, video blackjack, video bingo and video keno,

at least one of the images comprising an image of at least three playing cards if the video game is video poker;

at least one of the images comprising an image of a plurality of simulated slot machine reels if the video game is video slots;

at least one of the images comprising an image of a plurality of playing cards if the video game is video blackjack;

at least one of the images comprising an image of a bingo grid if the video game is bingo; and

at least one of the images comprising an image of a keno grid if the video game is keno;

the controller being programmed to cause a portion of the said images to be highlighted in response to the user pointing the virtual object at the portion of said images;

the controller being programmed to cause the virtual object to provide feedback to the user through the virtual object when a selectable item is selected; and

the controller being programmed to determine, after the sequence of images has been displayed, an outcome of the video game represented by the sequence of images and to determine a currency payout associated with the outcome of the video game.

Applicant notes that the added element of the virtual object being a virtual magic wand shaped like a magic wand was previously in canceled claim 68.

Applicant notes that the added element of the virtual object being a virtual remote control shaped like a remote control was previously in canceled claim 69.

Applicant notes that the added element of the virtual object being a virtual pointing helmet shaped like a pointing helmet was previously in canceled claim 70.

Applicant notes that the added element of the virtual object being a set of virtual pointing goggles shaped like a set of pointing goggles was previously in canceled claim 71.

Applicant notes that the added element of the virtual object being a virtual pointing glove shaped like a pointing glove was previously in canceled claim 72.

Applicant notes that the added element of the virtual object being a virtual gun shaped like a firearm and having a portion shaped like a trigger was previously in canceled claim 73.

## **CLAIM 120**

Claim 120 is virtually identical to canceled claim 62 and the difference between new claim 120 and canceled claim 62 are noted.

120. (new) The electronic gaming unit of claim [61] 119, wherein the display unit comprises a touch sensitive video display screen and wherein the user input device comprises part of the touch sensitive video display screen.

## **CLAIM 121**

Claim 121 is virtually identical to canceled claim 67 and the difference between new claim 121 and canceled claim 67 are noted.

121. (new) The electronic gaming unit of claim [61] 119, wherein the controller is programmed to cause a set of cross-hairs to be displayed on one of the images in response to the user pointing the virtual object at a portion of the display device.

## **CLAIM 122**

Claim 122 is similar to canceled claim 77 and the difference between new claim 122 and canceled claim 77 are noted.

122. (new) An electronic gaming unit for allowing a user to play [a] at least one video [gambling] game selected from the group of video games consisting of video poker, video slots, video blackjack, video bingo and video keno, the electronic gaming unit comprising:

    a display unit that is capable of generating color images;  
    a currency-accepting mechanism that is capable of allowing the user to deposit a medium of currency;  
    a user input device comprising a virtual object, [said virtual object being shaped like an object] said virtual object being at least one selected from the group of virtual objects comprising:

a virtual magic wand shaped like a magic wand;

a virtual remote control shaped like a remote control;

a virtual pointing helmet shaped like a pointing helmet;

a set of virtual pointing goggles shaped like a set of pointing goggles;  
a virtual pointing glove shaped like a pointing glove; and  
a virtual gun shaped like a firearm and having a portion shaped like a trigger;  
a controller operatively coupled to the display unit, the currency-accepting mechanism and the virtual object, the controller comprising a processor and a memory operatively coupled to the processor,

the controller being programmed to allow the user to make a wager after the currency-accepting mechanism detects deposit of currency by the user;

the controller being programmed to cause a sequence of video images to be generated on the display unit after the currency-accepting mechanism detects deposit of currency by the user, the sequence of video images representing a video game selected from the group of video games consisting of video poker, video slots, video blackjack, video bingo and video keno,

at least one of the images comprising an image of at least three playing cards if the video game is video poker;

at least one of the images comprising an image of a plurality of simulated slot machine reels if the video game is video slots;

at least one of the images comprising an image of a plurality of playing cards if the video game is video blackjack;

at least one of the images comprising an image of a bingo grid if the video game is bingo; and

at least one of the images comprising an image of a keno grid if the video game is keno;

the controller being programmed to cause a portion of the said images to be highlighted in response to the user pointing the virtual object at the portion of said images;

the controller being programmed to cause a selectable item to be selected in response to a user pointing the virtual object at the selectable item and selecting the item;

the controller being programmed to cause the virtual object to provide feedback to the user through the virtual object when a selectable item is selected; and

the controller being programmed to determine, after the sequence of images has been displayed, an outcome of the video game represented by the sequence of images and to determine a currency payout associated with the outcome of the video game.

Applicant notes that the added element of the virtual object being a virtual magic wand shaped like a magic wand was previously in canceled claim 84.

Applicant notes that the added element of the virtual object being a virtual remote control shaped like a remote control was previously in canceled claim 85.

Applicant notes that the added element of the virtual object being a virtual pointing helmet shaped like a pointing helmet was previously in canceled claim 86.

Applicant notes that the added element of the virtual object being a set of virtual pointing goggles shaped like a set of pointing goggles was previously in canceled claim 87.

Applicant notes that the added element of the virtual object being a virtual pointing glove shaped like a pointing glove was previously in canceled claim 88.

Applicant notes that the added element of the virtual object being a virtual gun shaped like a firearm and having a portion shaped like a trigger was previously in canceled claim 89.

### **CLAIM 123**

Claim 123 is virtually identical to canceled claim 78 and the difference between new claim 123 and canceled claim 78 are noted.

123. (new) The electronic gaming unit of claim [77] 122, wherein the controller is programmed to cause a set of cross-hairs to be displayed on one of the images in response to the user pointing the virtual object at a portion of the display device.

### **CLAIM 124**

Claim 124 is virtually identical to canceled claim 79 and the difference between new claim 124 and canceled claim 79 are noted.

124. (new) The electronic gaming unit of claim [77] 122, wherein the display unit comprises a touch sensitive video display screen and wherein the input device comprises part of the touch sensitive video display screen.

### **CLAIM 125**

Claim 125 is similar to canceled claim 92 and the difference between new claim 125 and canceled claim 92 are noted.

125. (new) An electronic gaming unit for allowing a user play [a] at least one video game selected from the group of video games consisting of video poker, video slots, video blackjack, video bingo and video keno, the electronic gaming unit comprising:

a display unit that is capable of generating color images;

a currency-accepting mechanism that is capable of allowing the user to deposit a medium of currency;

a user input device comprising a virtual object, [said virtual object being shaped like an object] said virtual object being at least one selected from the group of virtual objects comprising:

a virtual magic wand shaped like a magic wand;

a virtual remote control shaped like a remote control;

a virtual pointing helmet shaped like a pointing helmet;

a set of virtual pointing goggles shaped like a set of pointing goggles;

a virtual pointing glove shaped like a pointing glove; and

a virtual gun shaped like a firearm and having a portion shaped like a trigger;

and

a controller operatively coupled to the display unit, the currency-accepting mechanism and the virtual object, the controller comprising a processor and a memory operatively coupled to the processor,

the controller being programmed to allow the user to make a wager via the input device after the currency-accepting mechanism detects deposit of currency by the user;

the controller being programmed to cause a sequence of video images to be generated on the display unit after the currency-accepting mechanism detects deposit of currency by the user, the sequence of video images representing a video game selected from the group of video games consisting of video poker, video slots, video blackjack, video bingo and video

keno,

at least one of the images comprising an image of at least three playing cards if the video game is video poker;

at least one of the images comprising an image of a plurality of simulated slot machine reels if the video game is video slots;

at least one of the images comprising an image of a plurality of playing cards if the video game is video blackjack;

at least one of the images comprising an image of a bingo grid if the video game is bingo; and

at least one of the images comprising an image of a keno grid if the video game is keno;

the controller being programmed to cause one of the said images to be modified in response to the user pointing the virtual object at a portion of the display device;

the controller being programmed to cause a selectable item to be selected in response to a user pointing the virtual object at the selectable item and selecting the object;

the controller being programmed to cause a set of cross-hairs to be displayed on the portion of the images in response to the user pointing the virtual object at the portion of said images;

the controller being programmed to cause the virtual object to provide feedback to the user through the virtual object when a selectable item is selected; and

the controller being programmed to determine, after the sequence of images has been displayed, an outcome of the video game represented by the sequence of images and to determine a currency payout associated with the outcome of the video game.

Applicant notes that the added element of the virtual object being a virtual magic wand shaped like a magic wand was previously in canceled claim 98.

Applicant notes that the added element of the virtual object being a virtual remote control shaped like a remote control was previously in canceled claim 99.

Applicant notes that the added element of the virtual object being a virtual pointing helmet shaped like a pointing helmet was previously in canceled claim 100.

Applicant notes that the added element of the virtual object being a set of virtual pointing goggles shaped like a set of pointing goggles was previously in canceled claim 101.

Applicant notes that the added element of the virtual object being a virtual pointing glove shaped like a pointing glove was previously in canceled claim 102.

Applicant notes that the added element of the virtual object being a virtual gun shaped like a firearm and having a portion shaped like a trigger was previously in canceled claim 103.

## **CLAIM 126**

Claim 126 is virtually identical to canceled claim 93 and the difference between new claim 126 and canceled claim 93 are noted.

126. (new) The electronic gaming unit of claim [92] 125, wherein the display unit comprises a touch sensitive video display screen and wherein the input device comprises part of the touch sensitive video display screen.

## **CLAIM 127**

Claim 127 is similar to canceled claim 106 and the difference between new claim 127 and canceled claim 106 are noted.

127. (new) An electronic gaming unit for allowing a user to play a video game selected from the group of video games consisting of video poker, video slots, video blackjack, video bingo and video keno, the electronic gaming unit comprising:

    a display unit that is capable of generating color images;  
    a currency-accepting mechanism that is capable of allowing the user to deposit a medium of currency;  
    a user input device comprising a virtual object, [said virtual object being shaped like an object] said virtual object being at least one selected from the group of virtual objects comprising:

a virtual magic wand shaped like a magic wand;  
        a virtual remote control shaped like a remote control;  
        a virtual pointing helmet shaped like a pointing helmet;  
        a set of virtual pointing goggles shaped like a set of pointing goggles;  
        a virtual pointing glove shaped like a pointing glove; and  
        a virtual gun shaped like a firearm and having a portion shaped like a trigger;

and

    a controller operatively coupled to the display unit, the currency-accepting mechanism and the virtual object, the controller comprising a processor and a memory operatively coupled to the processor,

    the controller being programmed to allow the user to make a wager via the input device after the currency-accepting mechanism detects deposit of currency by the user;

the controller being programmed to cause a sequence of video images to be generated on the display unit after the currency-accepting mechanism detects deposit of currency by the user, the sequence of video images representing a video gambling game selected from the group of video games consisting of video poker, video slots, video blackjack, video bingo and video keno,

at least one of the images comprising an image of at least three playing cards if the video game is video poker;

at least one of the images comprising an image of a plurality of simulated slot machine reels if the video game is video slots;

at least one of the images comprising an image of a plurality of playing cards if the video game is video blackjack;

at least one of the images comprising an image of a bingo grid if the video game is bingo; and

at least one of the images comprising an image of a keno grid if the video game is keno;

the controller being programmed to cause a portion of the said images to be highlighted in response to the user pointing the virtual object at the portion of said images;

the controller being programmed to cause a selectable item to be selectable in response to a user pointing the virtual object at the selectable item and selecting the item;

the controller being programmed to cause a set of cross-hairs to be displayed on the portion of the images in response to the user pointing the virtual object at the portion of said images;

the controller being programmed to cause the virtual object to provide feedback to the user through the virtual object when a selectable item is selected;

the controller being programmed to determine, after the sequence of images

has been displayed, an outcome of the video game represented by the sequence of images and to determine a currency payout associated with the outcome of the video game; and

a selection switch operatively coupled to the virtual object, wherein the controller is programmed to cause a virtual indicator to be displayed on a portion of one of the images in response to the user selecting the selectable item while the virtual object is pointed at the portion of the one image.

Applicant notes that the added element of the virtual object being a virtual magic wand shaped like a magic wand was previously in canceled claim 111.

Applicant notes that the added element of the virtual object being a virtual remote control shaped like a remote control was previously in canceled claim 112.

Applicant notes that the added element of the virtual object being a virtual pointing helmet shaped like a pointing helmet was previously in canceled claim 113.

Applicant notes that the added element of the virtual object being a set of virtual pointing goggles shaped like a set of pointing goggles was previously in canceled claim 114.

Applicant notes that the added element of the virtual object being a virtual pointing glove shaped like a pointing glove was previously in canceled claim 115.

Applicant notes that the added element of the virtual object being a virtual gun shaped like a firearm and having a portion shaped like a trigger was previously in canceled claim 116.